

# Brennan Carlyle

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btcarlyleportfolio.com

## Experience

### Deep Silver Volition

UX & Game Designer - Saints Row  
May 2021 - Present

### OSF Jump Simulation

UI/UX Design for medical training simulations  
June 2019 - January 2020

### Caterpillar

UI/UX Design for employee interface  
Aug 2019 - Dec 2019

## Education

### Bradley University, Peoria, IL

BS in UI/UX Design  
Minor in Game Design

### Rock Valley College, Rockford, IL

Associates in Arts

## Honors/Awards/Interests

Graduated Summa Cum Laude (BU)  
Honor Roll and Dean's List student (RVC)  
Recipient of Jeanette E. Nelson Scholarship  
Recipient of Chris Gyorkos Swimming Scholarship

## Skills

### Artwork & Design

Adobe Creative Suite  
Sketch  
Figma  
InVision  
Unity  
Unreal Engine 4  
Blender  
Maya  
Paint Tool SAI  
Substance Painter & Designer  
Aseprite

### Engineering & Languages

Volition CTG Editor    Perforce  
C++/C#                    Hansoft  
JavaScript                Atom  
Git/Github/Gitbash  
CSS/HTML  
Visual Studio  
Unreal Blueprints

### General

UI/UX Design  
Rapid Prototyping  
Wireframing  
Usability Testing  
Storyboarding  
User Research  
Front & Back-end design  
3D Modeling  
Concept Art  
Communication  
Working Remotely  
Team Leadership  
Teamwork

\*References Available Upon Request